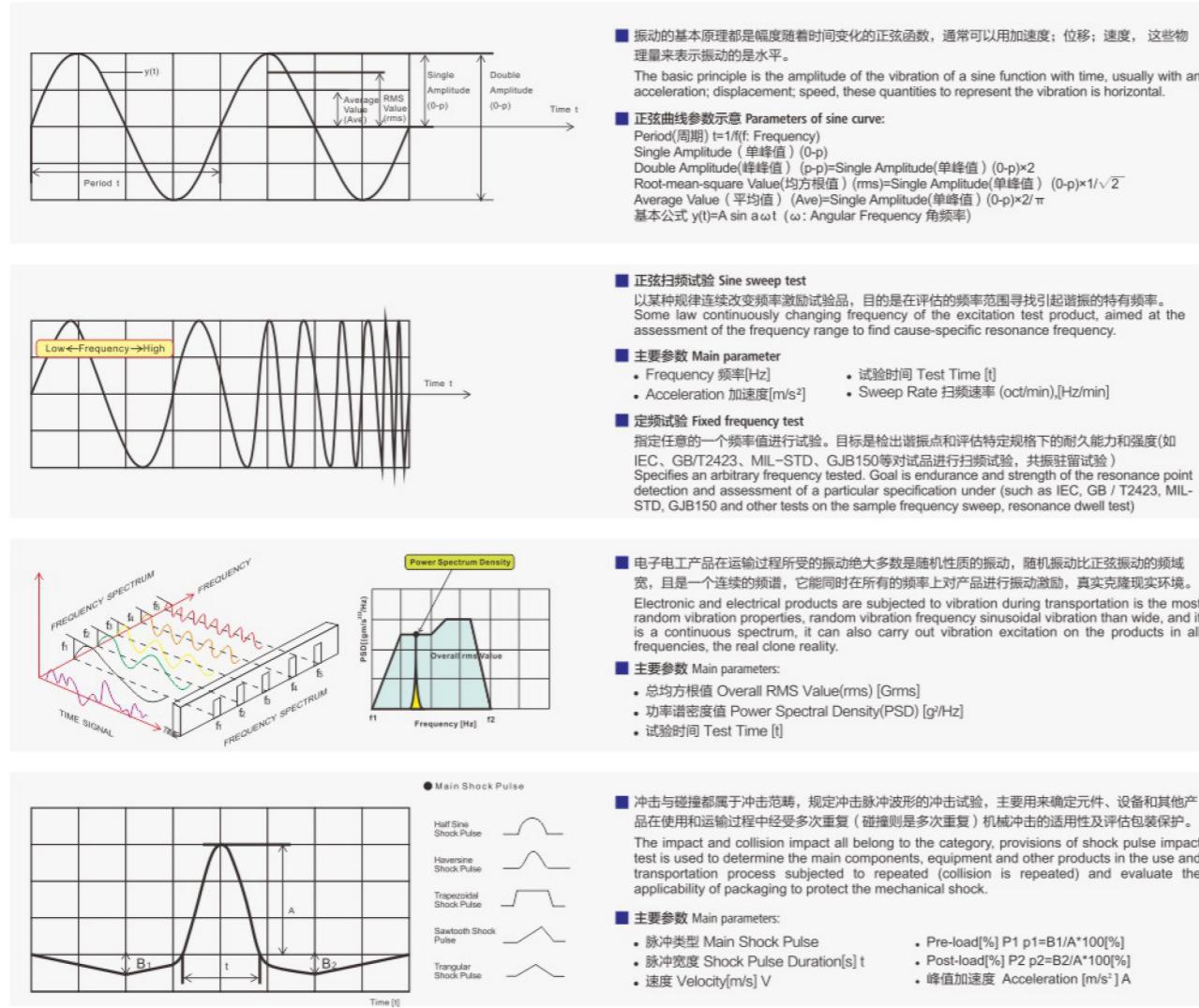


振动基本知识

Vibration Basic Knowledge



国际通用单位 Universal International Units

计量名称 Measure name	单位名称 Unit name	单位缩写 Unit abbreviation
长度 Length	米 Meter	m
质量 Mass	千克 Kilogram	Kg
时间 Time	秒 Second	s
速度 Velocity	米/秒 Meter per second	m/s
加速度 Acceleration	米/秒平方 Meter per second square	m/s ²
力 Force	牛顿 Newton	N
扭矩 Moment,Torque	牛顿·米 Newton-meter	N.m

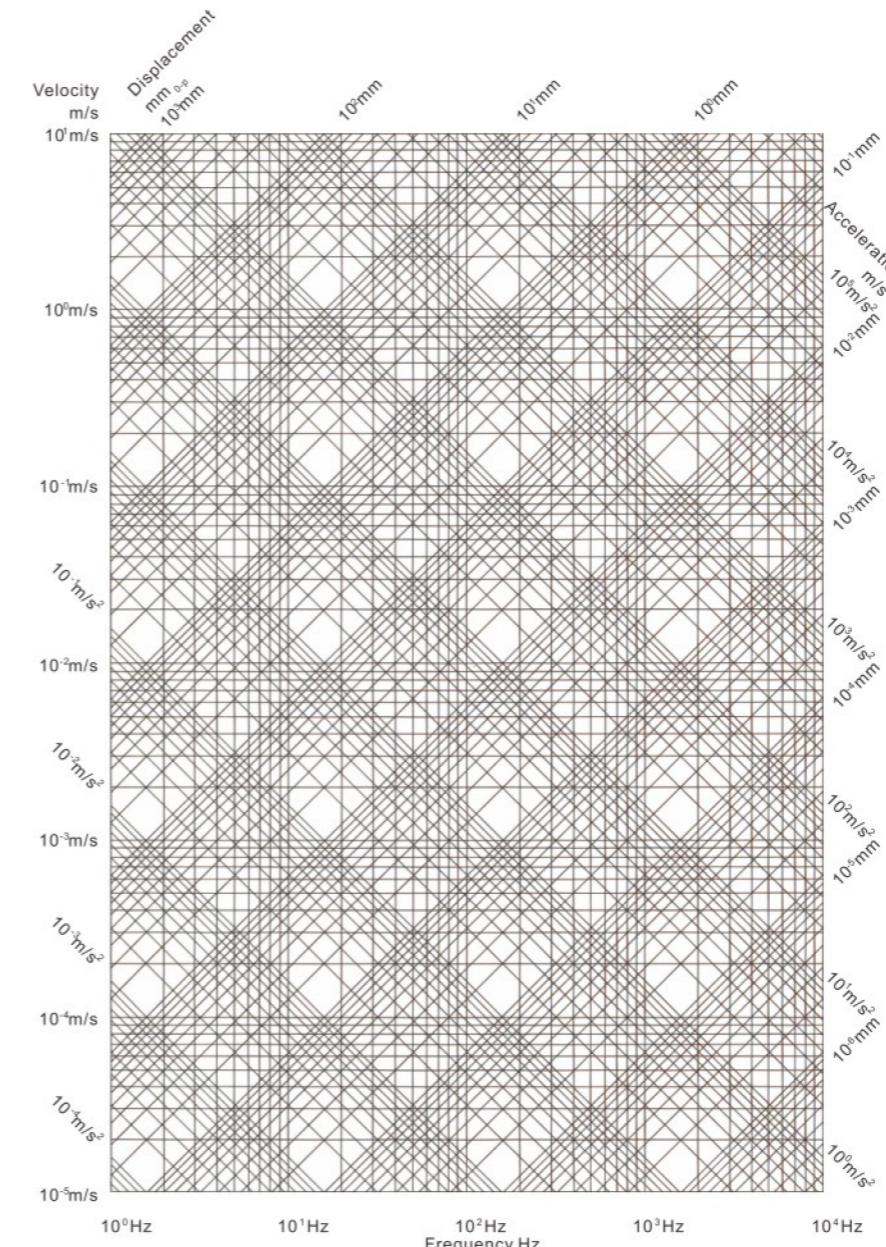
换算公式 Conversion formula

力(F) Force: 1kgf=9.80665N 1kgf=2.2lbf 长度 Length: 1inch=25.4mm
重量(kg) Weight: 1kg=2.2lbs 速度 Velocity: 1m/s=39.37in/s
加速度 Acceleration: 1g=9.80665m/s²

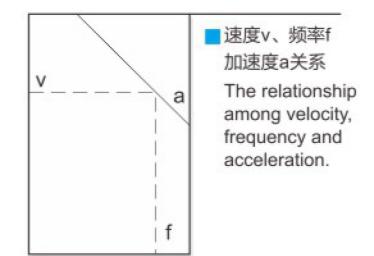
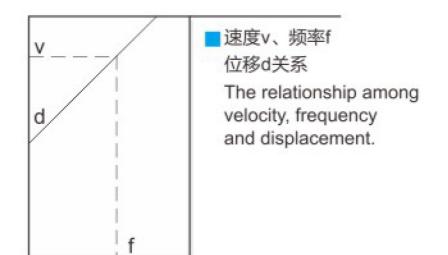
术语 The term

- Power Spectral Density 功率谱密度单位带宽具有的平均能量，它描述振动过程在不同频段的能量分布；
- Overall rms Value 总均方根值加速度功率谱密度曲线在其规定的试验频率区间的曲线（功率谱）下面积的平方根，但不要将其跟正弦振动的峰值进行比较，他们之间没有任何关系；
- Pre-Pulse(前脉冲), post-pulse(后脉冲) 在主脉冲的前后分别增加前后补偿脉冲的作用是使速度和位移最后回归到零的位置。
- The average energy of Power Spectral Density has the units of bandwidth, which describes the process in the vibration energy distribution in different frequency bands;
- Overall rms Value curve in its predetermined test frequency range (power spectrum) under the square root of the area, but do it with the peak sinusoidal vibration were compared, there is no relationship between them;
- Pre-Pulse, post-pulse, respectively, before and after the increase in the compensation pulse before and after the main pulse is the role of the velocity and displacement finally return to the zero position.

振动曲线图 Vibration nomograph



使用指导 Guidance



D: 位移 Displacement
v: 速度 Velocity
a: 加速度 Acceleration
f: 频率 Frequency

加速度、速度与位移之间关系 Relation among acceleration, velocity and displacement

关系 Relation	方程估计 Equation for Estimation
Acceleration $a[m/s^2]=(2\pi f)\square d/1000=2\pi fv$	$A[m/s] 0.0394df\square \approx 1 6.28fv \approx 1$
Velocity $v[m/s]=2\pi fd/1000=a/2\pi f$	$V[m/s] 0.00628fd 0.159af \approx 1$
Displacement $d[mm]=1000a/(2\pi f)\square =1000v/2\pi f$	$d[mm] 25.5a/f\square \approx 2 159.2v/f$

*1 Divide the acceleration value by 9.8 when its unit is G

*2 Multiply the acceleration value by 9.8 when its unit is G